Diversealearn App



"Changing the way people learn; effectively and efficiently through an application"

"Education is a right, not a privilege"

Franklin Paulus

How/why is lack of education is a problem?

- About 258 million children are out of school, as of 2018
- Reasons people lack education is a lack of funding for education, having no classroom, the distance from home to school, a lack of learning materials (which include worksheets, workbooks, textbooks) and many more reasons
- Lack of education is an unfair disadvantage to people who does have an education which leads to unemployment, criminal activities, poor housing conditions, bad working conditions,

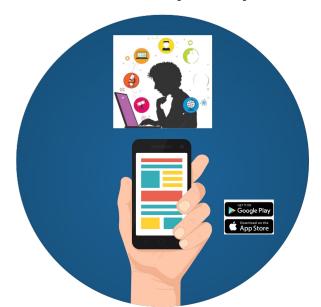
low salary and many more negatives



Diversealearn's Solution

With our app, it offers a free teaching service that incorporates all of the subjects students should be learning from Pre-K to 12th Grade

Available for every smartphone (Google Play and App Store) and can be downloaded on computers as well; that way everyone has access to it



How it works? What will be taught?

- Students will login to the app and complete assignments/answer questions appropriate for their grade level
- Similar to Duolingo, it will work as a trivia; fast and fun ways to learn topic-related questions based on the subject being taught
- Short videos with an instructor giving brief introductions on the chapter, chapter summaries and chapter reviews

Subjects that plan on being taught (still expanding/subjects will vary based on grade levels)

- Personal Finance/Economics
- Linguistics
- 3. Science
- Mathematics
- 5. History
- 6. Secondary Language





























Future Plans for Diversealearn

- We are trying to incorporate our app with school systems as well
- We are asking investors to purchase low-cost smartphones and we will donate them people who cannot afford a smartphone
- We are encouraging all public libraries (specifically in countries that does not have education) to have the Diversealearn app installed into all computers
- Still working on making it into a video game; that way people have the option
 to use it on their game console if they prefer to use a controller and it will have
 game-related themes (such as Fortnite, Among Us, Roblox, etc.) in it to keep
 the gamer engaged

Sources

https://www.globalcitizen.org/en/content/10-barriers-to-education-around-the-world-2/

https://www.globalcitizen.org/en/content/10-barriers-to-education-around-the-world-2/

https://www.humanium.org/en/right-to-education/